An LSTM-based Listener for Early Detection of Heart Disease

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Abstract

As a contribution to the George B. Moody PhysioNet Challenge 2022 we (team listNto_urHeart) propose a phonocardiogram classifier based on the assumption that these recordings bear similarity to music and therefore borrow methods from the field of computational music analysis. In contrast to end-to-end machine learning approaches, we propose a carefully-crafted processing pipeline for automatically detecting single heartbeats in phonocardiogram recordings which are then classified by a bi-directional long short-term memory network. Our approach has the advantage of not requiring manual annotations during training, therefore alleviating the lack of annotated training data. In murmur detection we reached a weighted accuracy of 0.68 *in validation (rank:* $87/305$*) and* 0.64 ± 0.08 *during training. In predicting patient outcome we reached* $10,362$ *in validation (*$93/305$*) and* $11,386 \pm 2,108$ *during training. The results indicate that borrowing algorithms from computational music analysis could bear the potential to address challenges in phonocardiography classification successfully.*

1. Introduction

Congenital heart disease (CHD) and valvular heart disease (VHD) can be identified early by abnormal heart sounds. Early diagnosis can avoid medical complications due to disease progression and the financial burden of more expensive treatments. As part of the George B. Moody PhysioNet Challenge 2022 [1], we (team *listNto_urHeart*) tackle the problem of algorithmic prescreening of phonocardiograms (PCG) to detect CHD and VHD in the CirCor DigiScope dataset [2].

Physiological heart cycles show two distinct sounds: The *S1* sound resulting from the atrioventricular valves closing and *S2* sound resulting from the semilunar valves closing either together or the aortic valve closing before the pulmonary valve. Especially the S2 sound results in a complex morphology, showing one or two peaks depending on the patients physiology. In pathologic heart cycles, additional peaks, i.e. heart sounds, can appear. The automatic segmentation of the different sounds has a poor performance which makes annotated segmentation for every patients by doctors the gold standard [3]. However, this annotation is time-consuming and expensive.

To overcome the limited data availability for training machine learning (ML) models, we propose an fully automatic PCG segmentation method by borrowing techniques from the field of computational music analysis. In contrast to end-to-end ML approaches in which the ML model learns all the steps between input and final output [4], we propose a carefully-adjusted processing pipeline before feeding the signals to a long short-term memory (LSTM) network. We hypothesize that heart sounds, measured over a sequence of multiple cardiac cycles, show a base rhythm in the same sense as musical tracks do. Moreover, similar to different instruments, PCG data are composed of multiple sound sources besides the heart sounds, e.g. breathing of the subject or speaking of other persons in the room.

2. Material and Methods

The challenge provides a training data set consisting of $3,163$ recordings measured at different locations from 942 patients. During training, we select the recordings labeled as *best audible location* for each patient. For patients without this label, the longest recording was selected for training. Regarding predictions on the hidden test and validation sets, we did not take location into account.

2.1. Preprocessing

Although PCG is a proven diagnostic tool, a typical issue in the analysis is a critically low signal-to-noise ratio (SNR), especially in uncontrolled environments [5]. Therefore, we devise an innovative preprocessing strategy.

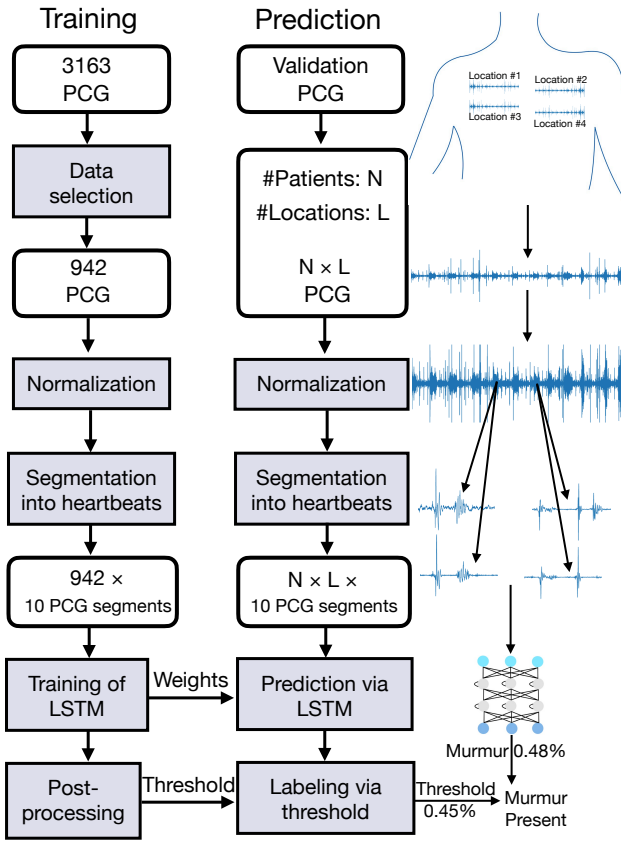

Figure 1: Schema of processing pipeline

This includes filtering recordings in order to reduce noise (sec. 2.1.1), splitting the signal into different segments containing single heartbeats and selecting only the 10 segments with highest SNR (sec. 2.1.2).

This approach is based on the assumption that murmurs and their corresponding pathologies are detectable in every heartbeat of a PCG, since the CirCor DigiScope dataset focuses on systolic (S1) murmurs (96.7%). Only in diastolic (S2) pathologies, the inspiratory split affects the quality of heart sounds which might lead to the pathology not being detectable in a single segment [2].

2.1.1. Normalization

PCG recordings were normalized using volume-based and percussion-based approaches depicted in Fig. 2. **Volume-based normalization:** We hypothesized that physiological differences such as the size of chest wall, the amount of fat and muscle tissue, or the size of the heart and vessels, determining the resonance space of the heart sound, lead to different amplitudes in the PCG recordings. Furthermore, issues during measurement, such as changing pressure on the stethoscope influence the volume and frequency of the recording directly.

Therefore, we normalized all recordings to $-20\mathrm{dBFS}$ (decibel relative to full scale) using the method `apply_gain()` provided by the open-source library pydub[1]. We estimated a threshold based on the root mean square RMS $= \sqrt{A^2/2} = 0.707 * A$. Here, A represents the amplitude of a sine wave fitted to the PCG signal as this approach is more robust to outliers than direct amplitude estimation. The RMS value is then used to increase the amplitude of all samples which are below $-20\mathrm{dBFS}$ to this level and to decrease all other samples.

Percussion-based normalization: We hypothesized that PCG data are composed of multiple sound sources similar to different instruments in an audio track, therefore we used percussion filters which are commonly used in sound-engineering to separate vocals from drums.

Hence, we used an audio filter called `harmonic percussive separation` provided by the open source library librosa[2] to separate harmonic and percussive parts. Subsequently, a short-time Fourier transformation was performed using `stft()` to obtain a power spectrogram. This was used as an input to a median-filtering harmonic percussive separation using `decompose()` (parameters: *sr=4000; hop_length=32; n_fft=128; win_length=128*) followed by `istft()`, converting the PCG power spectrograms back to time domain.

2.1.2. Segmentation into Heartbeats

After normalization, PCG recordings were processed by `beat.beat_track` *(tightness=128, units=samples, trim=False)* provided by librosa to obtain indices of peaks. The tightness is an option that allows some irregularity of detected beats to enable peak detection in recordings with physiological irregularities such as extra systoles. The indices were used to extract short segments from the whole recordings by placing windows of $600\mathrm{ms}$ duration on each index and storing samples covered by the window.

We devised a two-stage procedure to select the segments representing single heartbeats with highest SNR for a single patient. First, single segments with standard deviation (SD) larger than the mean of all SD values were removed to exclude segments showing high amplitude noise stemming from crying or talking (see Fig. 3). Second, for each remaining segment we computed Approximate Entropy (ApEn) using antropy library[3]as a measure of regularity. We expect segments with high SNR to show repetitive patterns of signal fluctuations due to physiological effects while in segments with low SNR random patterns appear. ApEn has already been applied successfully to audio signals, e.g. for speech quality measure [6].

[1]https://pydub.com/
[2]https://librosa.org/
[3]https://pypi.org/project/antropy/

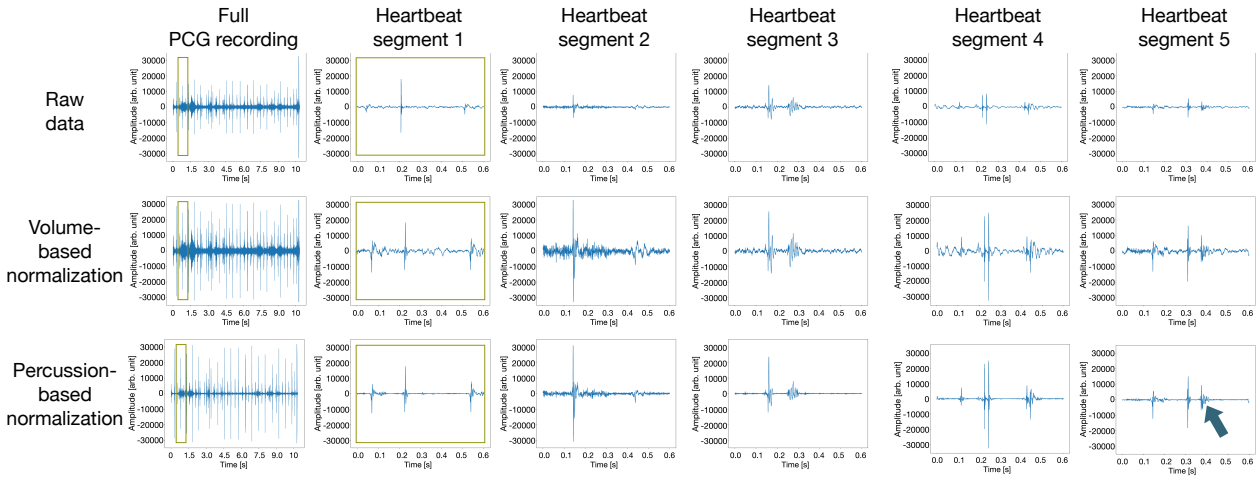

Figure 2: In the first row a whole PCG recording was processed. In the second row a segment from this recording is shown. The other rows show segments extracted from different patients. The arrow in the last row points to a heart sound which was made more pronounced due to the percussion normalization by removing surrounding noise.

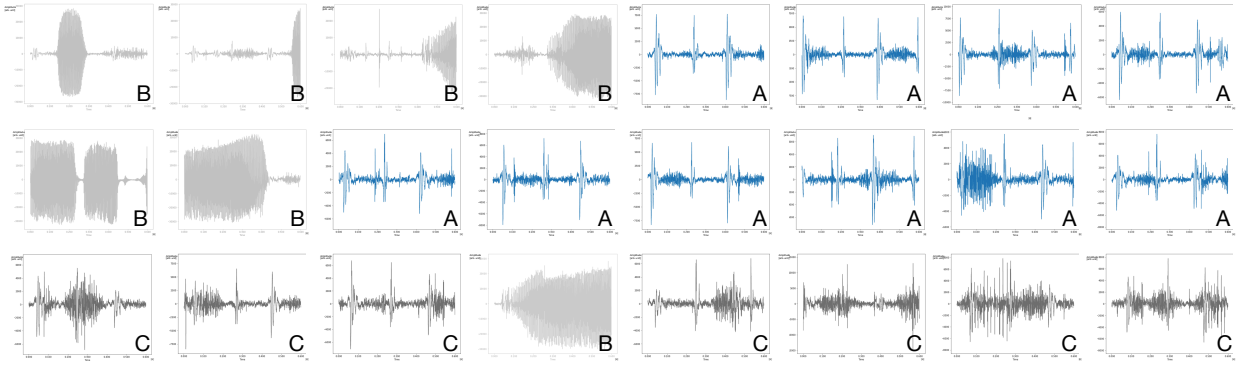

Figure 3: Selection of PCG segments: After volume-normalization (sec. 2.1.1), peaks in the PCG signals resulting from heart sounds were detected using a bpm-song-classifier (sec. 2.1.2). $600\ \mathrm{ms}$ segments were extracted with the 10 most suitable being selected using a two-stage procedure, neglecting segments with too high ApEn or SD values. The shown segments stem from a single recording and are sorted ascending w.r.t. ApEn values. **A:** Segments kept for further analysis **B:** Segments excluded based on SD **C:** Segments excluded based on ApEn value.

We kept the 10 segments showing lowest ApEn values for each recording. In rare cases ($\approx 3\%$) with less then 10 detected segments, remaining segments were duplicated.

2.2. Classification

The 10 extracted audio segments were used for training of a bi-directional LSTM network. The network was built using the open source libraries keras[4] , tensorflow[5]and tensorflow-gpu[6]. The bi-directional LSTM architecture was chosen for its ability to remember sequences from both directions. As both classification tasks of the challenge (*murmur* vs. *outcome*) have different underlying ground truth, we designed a separate LSTM models for each. During testing, for each patient, we took the 10 segments extracted during preprocessing and predicted murmur and outcome for every segment. As there are up to 5 different measurement locations, for each patient this results in $10 - 50$ probabilities for both classification tasks. To obtain only one probability value per patient, we averaged the probabilities, resulting in a mean probability.

For the determination of a classification threshold for both classifications tasks, we used the training data and performed an iterative minima (maxima) search over the costs (accuracy) in the interval $]0, 1[$ in steps of 0.1.

[4]https://keras.io/
[5]https://www.tensorflow.org/
[6]https://pypi.org/project/tensorflow-gpu/

Table 1: Weighted accuracy and cost metric scores (official Challenge score) for our best entry (*team listNto_urHeart)*

	Training	Validation	Ranking
Weighted accuracy	0.64 ± 0.08	0.68	87/305
Cost [$]	$11,386$ $\pm 2,108$	10,362	93/305

3. Results

Preprocessing and segmentation extraction resulted in segments containing heartbeats with similar properties in individual patients. As can be seen in Fig. 3 B/C, segments containing high levels of noise were removed. Fig. 2 shows clearly that the normalization adjusted segments to similar amplitude levels. Furthermore, the percussion-filter was able to remove the percussive elements of the heart sounds (e.g. arrow in Fig. 2).

Tbl. 1 shows the results of the official phase and cross validation after classification, yielding a 87th place in the accuracy task and a 93th place in the cost-related task.

The tempo detection of the heartbeats with librosa did not work for one patient of the test data set which was solved by manually segmentation to enable challenge scoring. In the training data set all recordings could be processed by the proposed data pipeline.

4. Discussion and Conclusion

In this work, we developed a method for classification of PCG recordings based on the principle of segmenting the full recordings into single heartbeats which were then fed to an LSTM network. The final prediction was made by averaging the LSTM output for each heartbeat and comparing the resulting value to a threshold.

The provided PCG data was recorded in a clinical environment and thereby suffers from noise from various sources, resulting in low SNR. This makes it hard to automatically detect heartbeats in a PCG recording and thereby, many state-of-the-art works use annotated heart-sounds, manually picked from cardiologists [7]. In contrast, we proposed a method for fully automatic segmentation, which could help to overcome the lack in databases containing annotated healthy and pathological heart sounds.

Our methods are based on the idea of assuming PCG recordings as audio tracks. In computational music analysis the rhythm of a song is calculated, sounds are decomposed into different components, and tracks are classified into genres [8]. This corresponds to the tasks associated with PCG classification. Additionally, the rhythmic basis of the heartbeat and the signal decomposition are important features for the heart sound analysis [9]. The achieved results indicate that borrowing algorithms from computational music analysis could bear the potential to address challenges in PCG processing successfully. Similar approaches were already applied for ECG classification [10].

In conclusion, our results indicate the potential of a manually-crafted preprocessing pipeline using techniques from the field of audio processing with a low number of heuristic parameters for PCG classification in contrast to end-to-end approaches.

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